



SEGGER adds audio to emUSB-Host

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SEGGER introduces audio class support for emUSB-Host. Embedded Systems with a USB Host interface can now fully utilize audio devices such as microphones, speakers, headphones, conferencing systems, or USB-to-audio adapters. This makes a USB Host interface even more valuable in an Embedded System. Like all other supported device classes, Audio is added to emUSB-Host at run time, keeping the memory footprint to a minimum, by only adding the code to the system as desired.



"Today's microcontrollers have become so powerful they can handle audio as a side task. With emUSB-Host, a simple and inexpensive USB Host connection is all it takes to add audio capabilities. This can be used in multiple ways especially to enhance the user experience" says Dirk Akemann, Marketing Manager at SEGGER. "emUSB-Host now makes the use of high quality digital audio devices with embedded systems easy."

SEGGER's emUSB-Host is a software providing PC-like plug and play support to embedded systems similar to desktop computers. Whether a memory stick, keyboard, mouse, microphone, speaker or network connection needs to be added, it can easily be done with emUSB-Host software. Multiple devices can be connected at the same time. emUSB-Host also supports USB-Hubs.

For more information on emUSB-Host audio support, please go to: <u>www.segger.com/products/connectivity/emusb-host/add-ons/audio-class/</u> For more information on emUSB-Host, please go to: <u>www.segger.com/emUSB-Host</u>



It simply works!

About SEGGER

SEGGER Microcontroller has over twenty-five years of experience in Embedded Computer Systems, producing state-of-the-art middleware, and offering a full set of hardware tools (for development and production) and software tools.

SEGGER provides an RTOS plus communication and security software, so developers get a head start, benefiting from SEGGER's decades of experience in the industry.

SEGGER's professional software libraries and tools for Embedded System development are designed for simple usage and are optimized for the requirements imposed by resource-constrained embedded systems. The company also supports the entire development process, with affordable, high-quality, flexible, easy-to-use tools, and middleware components.

The company was founded by Rolf Segger in 1992, is privately held, and is growing steadily. With now over 50 employees, the majority are engineers headquartered in Germany. SEGGER also has a large U.S. office in the Boston area and branch operations in the U.K and U.S. Silicon Valley, plus distributors on most continents, meaning SEGGER's full product range is offered worldwide.

Why SEGGER?

In short, SEGGER has a full set of tools for embedded systems, offers support through the entire development process, and has decades of experience as the Embedded Experts.

In addition, SEGGER software is not covered by an open-source or requiredattribution license and can be integrated in any commercial or proprietary product, without the obligation to disclose the combined source.

Finally, SEGGER offers stability in an often volatile industry making SEGGER a very reliable partner for long-term relationships.

For additional information please visit: <u>www.segger.com</u>

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