



Your next job should be in an innovative working environment? You are a team player and are looking for a future-proof and challenging workplace? Then look no further! We are happy to welcome you on board as our new

Compiler Developer

This position permits you to work remotely and we are in the process of reviewing and interviewing candidates worldwide.

You'll have a great opportunity to make a difference by applying your creativity and problem-solving skills, learn and/or apply multi-threading/distributed computing to solve large scale compile problems such as logic optimization, partitioning and scheduling.

Your responsibilities include – but are not limited to:

- Further enhancement, maintenance and porting of SEGGER's clang/LLVM-based compiler
- Development of new compiler features and optimizations
- Testing product functionality at both the unit and system level
- Writing documentation

Your qualifications:

- You should be highly proficient in C++ and have an excellent knowledge of C
- Strong understanding of software data structure and algorithms and proficiency in C/C++ are basic job requirements.
- You must have at least a Bachelor's degree in CS or related field; advanced degree are highly preferred
- Strong knowledge of compilers and linkers
- You ideally already have some experience in the field of embedded systems

Your benefits:

- An attractive salary with a performance related bonus
- Challenging tasks from day one onwards in a highly innovative environment
- A future-safe workplace in an independent, medium-sized company
- Flat hierarchies ideal for speedy decisions and maximum flexibility
- A highly professional team
- Opportunities for personal development

Are you up for the challenge?

Please send us your application, including a cover letter, CV and references, as well as your desired salary and your earliest possible starting date via email to Mr. Ivo Geilenbrügge (human_resources@segger.com).

Find out more about career prospects at SEGGER: <https://www.segger.com/about-us/job-offers/>